



Hereward Wargames Show

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OFFICIAL UK
SAGA
MELEE

Introduction

2016 marks the second Hereward Wargames Show. This year we are hosting an Official UK Saga Melée, following the keen interest shown in the Saga Demonstration last year.

This a 6pt Saga tournament will be held on September 4th 2016 at the Cresset Peterborough – for more information on the Show and Venue go to the official website - hereward-wargames.co.uk or our facebook page [@herewardwargamesshow](https://www.facebook.com/herewardwargamesshow)

Buying Your Ticket

Tickets are £10 including entry to the Hereward Wargames Show and are available on the website saga-tournament-entry

The Tournament Schedule

09:00-09:30 – Registration

09:45-11:15 – Game 1

11:30-13:00 – Game 2

13:00-14:00 – Lunch, with plenty of time to look around the show

14:00-15:30 – Game 3

15:45-16:00 – Round-up and prize giving

Registration/Arrival

The event will be held in the upper rooms (on the first floor) of the Cresset.

There will be organisers at the entrance to guide you.

Registration begins at 09.00, please don't arrive later than 09.20 as this will delay the first game. If a player arrives over 20 minutes after the first game starts, they will forfeit that game.

Once you have registered you will be given an events pack, a record card and directed to your table.

Breaks and Lunch

There are two 15-minute breaks and 1-hour lunch break.

Snacks and refreshments are available on site throughout the day. For lunch there are also a Sainsbury supermarket and Pub nearby.

Games Information

Games will be 6pts each. The tournament organisers will have set out the scenery in a fair way; if you have an issue with it, please ask a judge and they will be happy to help you.

There will be a random draw for round 1, but rounds 2 and 3 will be done based on ranking from round 1, with the proviso that no-one will ever face the same opponent twice.

Permitted Factions

Your Warband may be from any officially published faction i.e. anything in SAGA Dark Age Skirmishes, Northern Fury, Raven's Shadow, Varjazi & Basileus or SAGA The Crescent & The Cross. All Heroes of the Viking Age, Heroes of the Crusading Age, Swords for Hire and Dogs of War may be used as per their rules. You may not use the SAGA Revenants or the Arab lists from Wargames Illustrated.

War Banners and Priests as described in The Crescent and Cross rules are also allowed. If you are using a special unit, please also ensure you bring a copy of their rules with you for your opponent to read.

Warbands should be fully painted, or at least sufficiently, to clearly distinguish the troop types. Your figures should reflect what they are (WYSIWYG) so no Space Wolves pretending to be Vikings, etc., but obviously most Dark Age warriors are interchangeable!

Please bring a copy of all the relevant rules for your Warband with you (this includes expansion packs, battleboards, and dice).

You need a 6/7pts Warband. You can select any valid 6pt from that 7pts for each game. If you do not have 7pts – it is fine to bring 6pts that you use for ALL games.

Roster Sheet

There is no need to submit army lists before the event but on the day you will need a completed Warband Roster Sheet. Each Warband Roster Sheet must contain the following details: player name, faction type, the points spend breakdown indicating how you have spent the 6/7 points. Only the way the point has been spent has to be indicated, not the equipment or troop options or mounted/foot.

All units, even units that are free (such as a standard Warlord, a Warlord Priest or a Troubadour/Wandering Bard) have to be listed. Free units listed **must** be used in every game. If you include a Priest in your roster, you can only list one. If you include a Warlord Priest (which is a free upgrade) you must use this rather than a standard warlord in all your games. So your Warlord must be stated as a standard Warlord, a Hero Warlord or a Warlord Priest with the kind of Priest stated.

For each points line, indicate the chosen class (Hearthguard, Warriors or Levy). However, their equipment options/choices and mounted/dismounted (as allowed in each case) can change from game to game. Swords for Hire and Dogs of War units should all be listed here.

How you field your Warband in each game is for you to decide (2pts of Hearthguard can be two groups of 4 in one game and as one of 8 in the second). Likewise, if they can choose to be mounted or on foot then this can be decided on a game by game basis.

Scoring System

At the end of your game, you will be asked to fill out a sheet to record the result of the game. A win is worth 20 points, a draw 10 and a loss is 5. Slaying the enemy warlord scores 2 points.

In addition, 5 points are available for bringing a fully painted army, with an additional 5 available at the judge's discretion to reward particularly well done miniatures, or a Hereward theme. 5 points will be given by each player to an opponent for sportsmanship, and a general fun game.

Prizes

There will be prizes! Provided by our sponsors.

Sportsmanship and Conduct

Although there are prizes for these events, this tournament should be considered a friendly one, and therefore players are expected to behave in a friendly way.

Sportsmanship will be rewarded by your opponents.

If you do have an issue with the behaviour of another player, please contact a judge and it will be judged on a case by case basis.

If you have any queries at all regarding this event, please feel free to contact us via the show website or facebook.